

# COMPUTER SCIENCE MINOR

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## **Regulations Governing Minor Course Work**

1. There shall be a minimum of 18.0 credit hours with a minimum Millersville QPA of 2.0.
2. Only one course which counts toward your major may be counted toward your minor.
3. Courses that count toward a minor are also eligible to be used to satisfy the current University-wide General Education requirements subject to normal distribution requirements.
4. At least two courses should be at the upper-division level (300-400). Exceptions may be requested upon evidence of program depth.
5. No course needed for the minor may be taken Pass-Fail.
6. One-half or more of the work required for the minor must be completed at Millersville University.
7. No student may minor in his or her major.

## **Minor in Computer Science**

<b>Code</b>	<b>Title</b>	<b>Hours</b>
Introductory Computer Science Courses		4
CSCI 140	Discrete Structures	
CSCI 101 or 121 may only be used if it is the first CSCI course taken. Otherwise, CSCI 140 will be required.		
CSCI 161	Introduction to Programming 1	4
CSCI 162	Introduction to Programming 2	4
CSCI 362	Data Structures	4
Computer Science Electives - Choose 1 class for at least 4 hours from:		4
Any 3-level CSCI course(s)		
Any 4-level CSCI course(s)		
<b>Total Hours</b>		<b>20</b>